Abstract: The tendency towards tourism demand will continue to increase. In taking advantage of this excellent opportunity, Indonesia needs to provide tourist destinations for the tourists. Cultural tourism is one of Indonesia’s potential. Puppet is one of many cultural products in the form of art that evolve and grow with the community and also a cultural tourism potential. Actually, Yogyakarta has had a puppet museum in which has potential as a destination for cultural tourism. However, ironically the museum is empty and no longer represents a museum building. Redesigning of Museum Kekayon Yogyakarta is built upon the existing site. This redesign is aimed in obtaining appropriate museum, completing the museum needs that is educative and recreative, facilitating activities and collection of the museum as well as being able to express puppet as a display object in the form of the building. The problem of this design is how to redesign Museum Wayang Kekayon by applying Metaphor Architecture Principles. The approach of Metaphor Architecture Consists of combined metaphor which is the combination of tangible and intangible metaphor. The results of the redesign is making Museum Wayang Kekayon in Yogyakara interesting for the visitors to visit, educational, recreational, can visualize puppet in the building and comfortable for the visitors.

Keywords: Architecture, Puppet, Museum, Redesigning, Metaphor