THE EFFECTIVENESS OF USING GAMES AND PICTURES IN TEACHING VOCABULARY IN 3rd GRADE OF SD NEGERI NGOMBAKAN 02 SUKOHARJO

FINAL PROJECT REPORT

Submitted as Partial Requirement in Obtaining Degree in the English Diploma Program, Faculty of Cultural Sciences Sebelas Maret University

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ENGLISH DIPLOMA PROGRAM
FACULTY OF CULTURAL SCIENCES
SEBELAS MARET UNIVERSITY
SURAKARTA
2015
APPROVAL OF CONSULTANT

Report Title

THE EFFECTIVENESS OF USING GAMES AND PICTURES IN TEACHING VOCABULARY IN 3rd GRADE OF SD NEGERI NGOMBAKAN 02

SUKOHARJO

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Dean,
PREFACE

First of all, the writer would like to say thank you to all people who support her in finishing this final project entitled THE EFFECTIVENESS OF USING GAMES AND PICTURES IN TEACHING VOCABULARY IN 3rd GRADE OF SD NEGERI NGOMBAKAN 02 SUKOHARJO.

This final project is to fulfill the requirement in obtaining Degree of Diploma English Program. It is a report of job training activities that have been done by the writer in SD Negeri Ngombakan 02 Sukoharjo. In this final project, the writer describes the process of teaching English vocabulary using games and pictures.

The writer believes that this final project is far from being perfect. Any correction, suggestion, and criticism are expected to make it better. The writer hope this final project report can be useful for readers.

Surakarta, July 2015

Novi Ari Purwanti
MOTTO S

NEVER GIVE UP IN EVERY BAD CONDITION

- The writer -

ALWAYS LEARN FROM YOUR PAST, FACE YOUR PRESENT AND BE READY FOR YOUR FUTURE

- The writer -

commit to user
DEDICATION

I would like to dedicate this final project report to:

Allah SWT and Muhammad SAW

My beloved parents

My beloved brother

My close friends

My lecturers

My lovely University,

UNS

commit to user
ACKNOWLEDGEMENT

Firstly, the writer would like to thank Allah SWT and Prophet Muhammad SAW, for the bless and guidance during the final project report writing. The writer also thank to all people as follows:

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5. Sri Wahyuni, S.Pd, the Headmaster of SD Negeri Ngombakan 02 Sukoharjo, for the permission and guidance for me during the job training.
6. All teachers and staff at SD Negeri Ngombakan 02 Sukoharjo, for the help and kindness
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10. All my friends at English Diploma Program of 2011 for everything.

11. All people that I can not mention here, for the help and care given to me.
ABSTRACT

Novi Ari Purwanti, 2015. THE EFFECTIVENESS OF USING GAMES AND PICTURES IN TEACHING VOCABULARY IN 3rd GRADE OF SD NEGERI NGOMBAKAN 02 SUKOHARJO. Ngombakan Sukoharjo. English Diploma Program, Faculty of Cultural Sciences, UNS.

This final project was written based on the job training done by the writer in SD Negeri Ngombakan 02 Sukoharjo. This final project discusses about using games and pictures in teaching vocabularies to third grade students in this school. It describes the application of games and pictures in the process of teaching vocabulary and finds out the effectiveness and fun of using games and pictures in teaching vocabulary.

The class activities consist of three steps based on the lesson plan that was prepared before. They are: Warming up to introduce the new material so that the students interested in it and to give the chance for the students to express their opinion, Presentation in which the writer explained the material using pictures related to the material, production that was done by applying some vocabulary games to measure the students’ understanding about the material, and assessment that was done by giving evaluation to the students.

The writer found out that using games and pictures in teaching vocabularies is effective and fun for some reasons. They are: games and pictures keep the students’ concentration in learning something, games and pictures excite the students’ interest in learning the material, games and picture make the students easier in memorizing the material, games and pictures can help the teacher measure the students’ understanding in learning the material, games and pictures give the students opportunity to apply the material they have learned, and games and pictures can be applied to give practice for the students in all the skills.

Keyword: English teaching, vocabulary, games, pictures, elementary students.
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